

Microcontroller based speed checker for highway File PDF

Microcontroller Based Speed Checker for Highway

In today's fast-paced world, ensuring road safety and maintaining optimal traffic flow are paramount concerns for authorities and commuters alike. A **microcontroller based speed checker for highway** offers an innovative solution to monitor vehicle speeds efficiently, accurately, and in real-time. By leveraging the power of microcontrollers, such systems can automate speed detection, record violations, and even integrate with traffic management systems, contributing significantly to safer highways. This comprehensive guide explores the design, working principles, components, advantages, and implementation considerations of microcontroller-based speed checkers for highways.

Understanding the Need for a Speed Checker System on Highways

Challenges in Highway Speed Monitoring

Monitoring vehicle speeds on highways presents several challenges:

- High traffic volume with diverse vehicle types
- High-speed vehicle movement requiring rapid detection
- Limited manpower to manually monitor speeds
- Need for accurate and tamper-proof systems to enforce speed limits
- Integration with existing traffic enforcement infrastructure

Benefits of Automated Speed Monitoring

Implementing automated systems provides numerous advantages:

- Consistent and objective enforcement of speed limits
- Reduced need for manual monitoring personnel
- Real-time data collection for traffic analysis
- Enhanced safety by deterring speeding violations
- Ability to record and store data for legal proceedings

Components of a Microcontroller Based Speed Checker System

Core Hardware Components

The basic setup for a microcontroller-based speed checker includes:

- **Microcontroller:** Acts as the brain of the system (e.g., Arduino, PIC, STM32)
- **Speed Detection Sensor:** Measures vehicle speed (e.g., Doppler radar, infrared sensors, inductive loop sensors)
- **Display Module:** Shows real-time speed or alerts (e.g., LCD, LED indicators)
- **Data Storage:** Stores speed data and violations (e.g., SD card, internal memory)
- **Communication Module:** For remote monitoring or data transmission (e.g., GSM, Wi-Fi modules)
- **Power Supply:** Ensures continuous operation (e.g., batteries, power adapters)
- **Enclosure and Mounting Hardware:** Protects components and facilitates installation

Supporting Software Components

The system also requires:

- **Firmware Programming:** To process sensor inputs, compute speed, and trigger alerts
- **Data Management Software:** For logging data and generating reports
- **User Interface:** For system configuration and monitoring

Working Principles of Microcontroller Based Speed Checker

How the System Measures Vehicle Speed

The core idea is to detect passing vehicles and measure their speed using sensor data processed by the microcontroller:

- **Vehicle Detection:** When a vehicle passes a sensor, it triggers a signal.
- **Time Measurement:** The system records the timestamp when the vehicle crosses the first sensor and again when it crosses the second sensor (if multiple sensors are used).
- **Speed Calculation:** Using the known distance between sensors and the elapsed time, the system calculates the vehicle's speed:

- $\text{Speed} = \text{Distance} / \text{Time}$

- **Display and Recording:** The calculated speed is displayed, and if it exceeds the speed limit, a violation record is generated.

Sensor Technologies Employed

Different sensor types can be used based on accuracy, cost, and installation considerations:

- **Doppler Radar:** Uses radio waves to detect speed; highly accurate and suitable for open highway environments.
- **Infrared Sensors:** Detects when an IR beam is interrupted by a vehicle; simple but less precise.
- **Inductive Loop Sensors:** Embedded in the road surface, detect changes in magnetic fields caused by vehicles; reliable for fixed installations.
- **Ultrasonic Sensors:** Detect objects through ultrasonic waves; mainly used for short-range detection.

Design and Implementation of the Speed Checker System

Step-by-Step Development Process

Developing a robust microcontroller-based speed checker involves several stages:

- **Requirement Analysis:** Define speed limits, detection range, and data management needs.
- **Component Selection:** Choose appropriate sensors, microcontroller, and communication modules.
- **Circuit Design:** Create schematics for connecting sensors, microcontroller, display, and power supply.
- **Firmware Development:** Program the microcontroller to process sensor inputs, perform calculations, and store data.
- **Prototype Assembly:** Build the system on a breadboard or PCB for testing.
- **Testing and Calibration:** Validate the system with actual vehicles, calibrate sensors, and refine algorithms.
- **Deployment:** Install the system at designated highway points, ensuring durability and safety.
- **Monitoring and Maintenance:** Regularly check system performance and update firmware as needed.

Sample Microcontroller Program Logic

A simplified overview of the firmware logic:

- Initialize sensors and peripherals
- Continuously monitor sensor inputs for vehicle detection
- Record timestamps upon detection at multiple points
- Calculate vehicle speed using the recorded data
- Compare calculated speed with the predefined speed limit
- If violation detected, activate alert mechanisms and log data
- Display current speed and status on the interface

Advantages of Using Microcontroller-Based Speed Checkers

- **High Accuracy:** Precise speed measurement through advanced sensors and processing algorithms
- **Automation:** Minimal manual intervention required for monitoring and enforcement
- **Flexibility:** Easily configurable for different speed limits and detection zones
- **Data Logging:** Maintains records for analysis, legal evidence, and enforcement strategies
- **Remote Monitoring:** Integration with communication modules allows real-time data transmission
- **Cost-Effectiveness:** Microcontroller systems are affordable and scalable for large deployments

Challenges and Considerations in Deployment

Technical Challenges

- Sensor calibration and environmental interference
- Ensuring system robustness against tampering
- Power supply stability in remote locations
- Maintaining accuracy over time and varying conditions

Legal and Ethical Considerations

- Compliance with data privacy laws
- Proper signage indicating speed monitoring zones
- Secure storage and handling of violation data
- Ensuring system transparency and fairness

Future Trends in Highway Speed Monitoring

Integration with Intelligent Traffic Systems

Advances in IoT and AI enable real-time traffic analysis and adaptive enforcement strategies.

Use of Camera and Image Processing

Combining speed detection with automatic license plate recognition for seamless violation enforcement.

Deployment of Smart Road Infrastructure

Embedding sensors and communication modules into roadways for pervasive monitoring.

Conclusion

A **microcontroller based speed checker for highway** stands as a vital tool for modern traffic management, offering accurate, reliable, and scalable solutions to enforce speed limits and enhance road safety. By integrating advanced sensors, microcontrollers, and communication modules, authorities can automate vehicle speed monitoring, reduce manual efforts, and improve data-driven decision-making. As technology evolves, such systems will become increasingly sophisticated, paving the way for smarter, safer highways worldwide.

If you need detailed schematics, sample codes, or deployment case studies, feel free to ask!

Microcontroller Based Speed Checker for Highway: Revolutionizing Traffic Monitoring and Enforcement

In recent years, the rapid increase in vehicle numbers on highways has necessitated the development of efficient and reliable speed monitoring systems. Among various technological solutions, a microcontroller based speed checker for highway stands out as a cost-effective, adaptable, and precise tool for traffic enforcement agencies. By leveraging the capabilities of microcontrollers, these systems can accurately measure vehicle speeds, improve safety, and streamline the process of issuing violations, all while being customizable to specific highway conditions.

Introduction to Microcontroller Based Speed Checkers

Microcontroller-based speed checkers are embedded systems that utilize microcontrollers' compact integrated circuits with processing capabilities to detect and calculate the speed of moving vehicles. These systems typically incorporate sensors such as infrared (IR), laser, or radar modules, alongside microcontrollers like Arduino, PIC, or ARM-based processors, to perform real-time speed measurements.

The core advantage of using microcontrollers lies in their programmability and flexibility. They can be tailored to different highway conditions, integrated with additional features like data logging, wireless communication, and user interfaces, making them ideal for modern traffic management infrastructure.

How Does a Microcontroller-Based Speed Checker Work?

Basic Components

- Microcontroller Unit (MCU): The central processing core that processes input signals and performs calculations.
- Sensors: Devices such as IR sensors, laser modules, or radar units to detect vehicle passage.
- Display/Interface: LCD screens or LEDs to show speed readings or status messages.
- Power Supply: Batteries or mains power adapted for outdoor conditions.
- Communication Modules: Wi-Fi, Bluetooth, or GSM modules for data transmission.

Operational Workflow

- Vehicle Detection: As a vehicle passes through the detection zone, sensors receive signals indicative of the vehicle's presence.
- Time Measurement: The system records timestamps when the vehicle interrupts multiple sensor beams or triggers radar signals.
- Speed Calculation: Using the known distance between sensors and the time interval, the microcontroller computes the vehicle's speed.
- Display & Storage: The calculated speed is displayed locally and stored in memory for record-keeping or further analysis.
- Violation Detection: If the speed exceeds the permissible limit, the system can trigger alarms, flash warning lights, or activate cameras for evidence.

Design Considerations for Highway Speed Checkers

Creating an effective microcontroller-based speed checker involves understanding various design factors:

Sensor Selection

- Laser Sensors: Offer high accuracy and long-range detection but are more expensive.
- IR Sensors: Cost-effective, suitable for short-range detection, but susceptible to ambient light

interference.

- Radar Modules: Provide precise speed measurements and work well under different weather conditions.

Microcontroller Choice

- Must have sufficient processing speed and I/O pins.
- Should support necessary communication interfaces (UART, SPI, I2C).
- Consider power consumption and durability for outdoor deployment.

Power Management

- Use of rechargeable batteries with solar panels for remote locations.
- Power-efficient components to extend operational hours.

Data Handling & Connectivity

- Wireless modules to transmit data to central servers.
- Storage medium (SD cards or onboard memory) for local data retention.

Environmental Resilience

- Enclosures must protect against dust, water, and temperature variations.
- Use of rugged components for long-term reliability.

Features and Advantages of Microcontroller Based Speed Checkers

Key Features

- Real-time speed measurement: Immediate calculation and display.
- Programmability: Customizable thresholds, detection zones, and alert mechanisms.
- Data logging: Records of vehicle speed data for analysis and enforcement.
- Remote monitoring: Wireless communication enables central oversight.
- Integration with cameras: For capturing images of violators.

Advantages

- Cost-effectiveness: Microcontrollers and sensors are generally affordable.
- Flexibility: Easy to update software or add features.
- Accuracy: High precision with appropriate sensor selection.
- Scalability: Multiple units can be deployed across extensive highway networks.
- Automation: Reduces human intervention and potential errors.

Implementation Challenges and Solutions

While microcontroller-based speed checkers offer numerous benefits, implementing them on a large scale involves certain challenges:

Environmental Interference

- Challenge: Weather conditions like rain, fog, or snow can affect sensor accuracy.
- Solution: Use radar sensors which are less affected by weather, and incorporate protective enclosures.

Power Supply Reliability

- Challenge: Power outages or insufficient energy in remote areas.
- Solution: Solar-powered systems with battery backups.

Data Security & Privacy

- Challenge: Protecting transmitted data from interception or tampering.
- Solution: Implement encryption protocols and secure communication channels.

Calibration and Maintenance

- Challenge: Ensuring sensors remain accurate over time.
- Solution: Regular calibration routines and maintenance schedules.

Case Studies and Real-World Applications

Many highway authorities worldwide have adopted microcontroller-based speed monitoring systems with positive outcomes:

- India: Several states have deployed microcontroller-based speed guns integrated with cameras, leading to a significant reduction in overspeeding incidents.
- Europe: Deployment of radar-based microcontroller systems for automated speed enforcement and data collection.
- USA: Use of microcontroller systems with wireless data transmission for real-time traffic monitoring on busy highways.

These implementations demonstrate the effectiveness of microcontroller-based systems in enhancing road safety and traffic management.

Future Trends in Microcontroller-Based Speed Checkers

As technology advances, the future of highway speed monitoring is poised for further innovation:

- Integration with AI: Machine learning algorithms to predict traffic patterns and identify violators more accurately.
- IoT Connectivity: Seamless integration of multiple sensors and systems for comprehensive traffic analysis.
- Use of Drones: Combining microcontroller-based systems with drone surveillance for dynamic monitoring.
- Enhanced Data Analytics: Big data approaches to analyze speed violations and improve enforcement policies.

Conclusion

The microcontroller based speed checker for highway exemplifies how embedded systems can revolutionize traffic enforcement and safety management. By combining affordability, adaptability, and precision, these systems have become indispensable tools for modern highway authorities. They not only facilitate accurate speed measurement but also enable comprehensive data collection, remote monitoring, and integration with other intelligent transportation systems. While challenges remain such as environmental factors and maintenance, the ongoing technological evolution promises even more robust, efficient, and intelligent solutions in the near future. Embracing microcontroller-based speed checkers is a strategic step toward safer, smarter highways that can effectively manage the increasing vehicular load and ensure the safety of all road users.

Question What is a microcontroller-based speed checker for highways? A microcontroller-based speed checker is an electronic device that uses a microcontroller to monitor and measure the speed of vehicles on highways, providing accurate and real-time data for traffic management and enforcement. **Answer** How does a microcontroller-based speed detection system work? It typically uses sensors like radar, lidar, or inductive loops to detect vehicle speed, and the

microcontroller processes the signals to calculate the speed, which can then be displayed or transmitted for further analysis. What are the advantages of using microcontrollers in highway speed checkers? Microcontrollers offer benefits such as low cost, compact size, high reliability, real-time processing capabilities, and the ability to integrate multiple sensors and communication modules for efficient traffic monitoring. Which sensors are commonly used in microcontroller-based highway speed checkers? Common sensors include Doppler radar sensors, lidar sensors, inductive loop detectors, and optical sensors, each chosen based on accuracy requirements and environmental conditions. Can microcontroller-based speed checkers be integrated with automated ticketing systems? Yes, they can be integrated with automated ticketing or fine issuance systems to automatically record offending vehicles and generate penalties, streamlining traffic law enforcement. What are the challenges faced in implementing microcontroller-based speed checkers on highways? Challenges include environmental factors like weather conditions, calibration accuracy, interference from other electronic devices, power supply stability, and ensuring system robustness over long periods. Are microcontroller-based speed checkers suitable for high-traffic highways? Yes, with proper design and calibration, microcontroller-based systems can handle high traffic volumes efficiently, providing real-time data without significant delays. What future developments are expected in microcontroller-based highway speed monitoring systems? Future developments include integration with AI for better vehicle classification, IoT connectivity for centralized monitoring, improved sensor accuracy, and enhanced data analytics for traffic management.

Related keywords: microcontroller, speed monitoring, highway traffic control, vehicle speed detector, embedded systems, digital speed sensor, real-time speed measurement, automatic speed enforcement, traffic management system, road safety technology

SPEED AND DISTANCE PRACTICE A ANSWER KEY

Speed and Distance Practice A Answer Key

Understanding how to accurately solve problems related to speed and distance is essential for students preparing for exams, especially in mathematics and physics. Practice questions help reinforce concepts, improve problem-solving skills, and build confidence. In this article, we will provide a comprehensive speed and distance practice A answer key, along with detailed explanations to help you grasp the core principles behind each problem. Whether you're a student studying for a test or a teacher preparing practice materials, this guide will serve as a valuable resource.

Understanding the Basics of Speed and Distance

Before diving into practice problems, it's important to review the fundamental concepts that underpin speed and distance calculations.

Key Formulas

- **Speed = Distance / Time**
- **Distance = Speed × Time**
- **Time = Distance / Speed**

These formulas are the foundation for solving most speed and distance problems. Remember to keep units consistent, e.g., if speed is in km/h, distance in km, and time in hours.

Practice Problem Set and Answer Key

Below are typical practice questions related to speed and distance, followed by their detailed solutions.

Question 1:

A car travels 240 km in 4 hours. What is its average speed?

Answer 1:

To find the average speed, use the formula:

$$\text{Speed} = \text{Distance} / \text{Time}$$

Substitute the given values:

$$\text{Speed} = 240 \text{ km} / 4 \text{ hours} = 60 \text{ km/h}$$

Answer: The car's average speed is 60 km/h.

Question 2:

A cyclist covers a distance of 90 km at a speed of 15 km/h. How long does the journey take?

Answer 2:

Using the formula:

Time = Distance / Speed

Time = 90 km / 15 km/h = 6 hours

Answer: The journey takes 6 hours.

Question 3:

An airplane flies at a speed of 900 km/h for 3 hours. How far does it travel?

Answer 3:

Apply the distance formula:

Distance = Speed × Time

Distance = 900 km/h × 3 hours = 2700 km

Answer: The airplane travels 2700 km.

Question 4:

A runner completes a 10 km race in 50 minutes. What is their average speed in km/h?

Answer 4:

First, convert minutes to hours:

50 minutes = 50 / 60 = 5 / 6 hours ? 0.833 hours

Now, use the speed formula:

Speed = Distance / Time

Speed = 10 km / (5/6 hours) = 10 km × (6/5) = 12 km/h

Answer: The runner's average speed is 12 km/h.

Question 5:

Two cars start from the same point and travel in the same direction. Car A travels at 80 km/h, and

Car B at 100 km/h. How long will it take for Car B to catch up with Car A if Car A has a 20 km head start?

Answer 5:

This is a problem of relative speed.

- Relative speed of Car B with respect to Car A = $100 \text{ km/h} - 80 \text{ km/h} = 20 \text{ km/h}$
- Distance to cover = 20 km (head start)

Time taken to catch up:

Time = Distance / Relative speed = $20 \text{ km} / 20 \text{ km/h} = 1 \text{ hour}$

Answer: It will take 1 hour for Car B to catch Car A.

Tips for Solving Speed and Distance Problems

Understanding common pitfalls and strategies can help improve accuracy.

1. Keep Units Consistent

Always ensure that the units for distance, speed, and time are compatible. Convert units where necessary before calculations.

2. Use Formulas Appropriately

Identify which formula applies to the problem. For example, if you have distance and time, find speed; if you have speed and time, find distance.

3. Break Down Complex Problems

For multi-step problems, write down what is known and what you need to find before setting up equations.

4. Practice Word Problems

Work through various scenarios to develop a flexible understanding of how different variables relate.

Additional Practice Questions for Mastery

To further reinforce your understanding, here are additional questions:

- Calculate the speed of a train that covers 500 km in 5 hours.
- If a boat travels at 30 km/h downstream and takes 2 hours to reach a point 60 km away, what is its upstream speed if it takes 3 hours to return?
- A motorbike accelerates uniformly from 20 km/h to 60 km/h in 5 seconds. What is its acceleration?

Answers:

- Speed = 500 km / 5 hours = 100 km/h
- Downstream speed = 60 km / 2 hours = 30 km/h

Upstream speed = Distance / Time = 60 km / 3 hours = 20 km/h

- Acceleration = (Final velocity - Initial velocity) / Time

Convert velocities to m/s: 20 km/h = $20 \times (1000/3600)$? 5.56 m/s

60 km/h ? 16.67 m/s

Acceleration = $(16.67 - 5.56) \text{ m/s} / 5 \text{ s}$? 2.22 m/s²

Conclusion

Mastering speed and distance problems requires a clear understanding of formulas, consistent unit conversion, and strategic problem-solving. The speed and distance practice A answer key provided here aims to clarify common question types and their solutions, serving as a solid resource for learners. Regular practice using these types of problems will enhance your ability to quickly and accurately solve speed and distance questions, whether for exams or real-world applications. Remember, consistent practice and a thorough grasp of the fundamentals are key to success.

Speed and Distance Practice Answer Key: A Comprehensive Guide to Mastering Speed and Distance Problems

Understanding speed and distance practice answer key is essential for students preparing for

exams that involve kinematic concepts, such as physics tests, standardized assessments, or competitive exams. These practice questions help reinforce fundamental principles, improve problem-solving skills, and build confidence in tackling real-world scenarios involving motion. In this guide, we will explore the core concepts, common question formats, strategies for solving, and how to interpret answer keys effectively.

Introduction to Speed and Distance Problems

Speed and distance problems are a staple in many mathematics and physics curricula because they provide practical insights into the relationship between how fast something is moving, the distance it covers, and the time taken. These problems often involve the basic formula:

$$\text{Speed} = \text{Distance} / \text{Time}$$

or equivalently,

$$\text{Distance} = \text{Speed} \times \text{Time}$$

and sometimes require solving for any of these variables when given the other two.

Why Practice with Answer Keys?

Utilizing speed and distance practice answer key resources offers several benefits:

- Immediate Feedback: Quickly verify your solutions to understand where mistakes may have occurred.
- Understanding Problem Variations: Exposure to different question types helps develop flexible problem-solving skills.
- Building Confidence: Repeated practice with answer keys enhances accuracy and speed.
- Preparation for Exams: Familiarity with common question formats reduces exam anxiety.

Types of Speed and Distance Practice Questions

Speed and distance problems can vary in complexity and format. Here are common types:

- Basic Speed, Distance, and Time Problems
- Example: A car travels 150 miles in 3 hours. What is its average speed?

- Relative Speed Problems

- Example: Two trains leave opposite ends of a track and move towards each other. Find the time until they meet given their speeds and the starting distance.

- Multiple-Stage Problems

- Example: A person walks for 2 hours at 3 mph, then bikes for 1 hour at 9 mph. Find the total distance traveled.

- Speed and Time with Variable Speeds

- Example: A runner accelerates during a race. How does this affect average speed calculations?

Core Strategies for Solving Speed and Distance Questions

Step 1: Identify Known Variables

Read the problem carefully and note down:

- Distance (d)
- Speed (s)
- Time (t)

Step 2: Determine What You Need to Find

Clarify whether the question asks for speed, distance, or time.

Step 3: Choose the Appropriate Formula

Recall the basic relationships:

- $\text{Speed} = \text{Distance} / \text{Time}$
- $\text{Distance} = \text{Speed} \times \text{Time}$

- $\text{Time} = \text{Distance} / \text{Speed}$

Step 4: Set Up the Equation

Translate the problem into an algebraic equation based on knowns and unknowns.

Step 5: Solve and Check Units

Ensure units are consistent (miles/hour, km/hour, meters/second) before solving.

Step 6: Verify Your Answer

Check if the answer makes sense in the context of the problem.

Interpreting the Answer Key

An answer key provides the correct solutions to practice questions. When reviewing:

- Compare your solution steps with the answer key's methodology.
- Check calculations for arithmetic errors.
- Understand alternative solutions if provided.
- Review explanations to grasp the reasoning behind correct answers.

Sample Problem with Answer Key Breakdown

Question: A cyclist travels 60 miles at a constant speed. If the trip takes 4 hours, what is the cyclist's average speed?

Solution:

- Identify variables:
 - Distance (d) = 60 miles
 - Time (t) = 4 hours
 - Speed (s) = ?
- Use the formula:

$$s = d / t$$

- Substitute knowns:

$$s = 60 \text{ miles} / 4 \text{ hours}$$

- Calculate:

$$s = 15 \text{ miles/hour}$$

Answer: The cyclist's average speed is 15 miles per hour.

Tips for Effective Practice Using Answer Keys

- Attempt problems independently before consulting the answer key.
- Use the answer key to understand mistakes, not just to verify answers.
- Practice regularly to improve speed and accuracy.
- Create an error log to track recurring mistakes and focus on those areas.
- Work through explanations provided in the answer key to deepen understanding.

Common Pitfalls and How to Avoid Them

- Misreading the question: Always double-check what is being asked.
- Ignoring units: Ensure units are consistent throughout calculations.
- Rushing calculations: Take your time to avoid simple arithmetic errors.
- Assuming constant speed: Clarify whether the problem specifies uniform or variable speed.

Conclusion

Mastering speed and distance practice answer key exercises is crucial for excelling in exams that test understanding of motion concepts. By systematically applying problem-solving strategies, interpreting answer keys carefully, and learning from mistakes, students can significantly improve their competency in these topics. Remember, consistent practice coupled with thoughtful review of answers and explanations is the key to becoming proficient in solving speed, distance, and time problems efficiently and accurately.

Final Thoughts

Whether you're a student preparing for a physics test, a math exam, or simply looking to strengthen your understanding of basic kinematic principles, using practice questions with detailed answer keys is an effective way to learn. Keep practicing, stay curious, and use each problem as a stepping stone toward mastering the concepts of speed, distance, and time.

QuestionAnswer What is the basic formula to calculate speed in a speed-distance-time problem? The basic formula is $\text{Speed} = \text{Distance} / \text{Time}$. How do you find the distance traveled when speed and time are given? Use the formula $\text{Distance} = \text{Speed} \times \text{Time}$. If a car travels at 60 km/h for 2 hours, what is the total distance covered? $\text{Distance} = 60 \text{ km/h} \times 2 \text{ hours} = 120 \text{ km}$. In a practice problem, if a train covers 240 km in 4 hours, what is its speed? $\text{Speed} = 240 \text{ km} / 4 \text{ hours} = 60 \text{ km/h}$. Why is understanding the relationship between speed, distance, and time important for solving practice problems? Because it allows you to set up and solve equations accurately, helping to find missing values in various real-world scenarios efficiently.

Related keywords: speed practice, distance calculations, physics practice, speed and distance worksheet, motion problems, velocity and time exercises, kinematics practice, speed distance problems answers, physics answer key, motion worksheet solutions

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